**TEAM NAME** _____

| CRITERIA | Circle One | Score Description |
|---|---|---|
| Use of design best practices to improve usability and emotional response / 50 percent | 1 | Does not meet the goals of the Hackathon. Plain language is not used. Solution does not provide an easy-to-use and easy-to-understand interface with the application. |
| | 2 | Meets a few elements of the goals of the Hackathon. |
| | 3 | Meets most of the goals outlined in the Hackathon. |
| | 4 | Meets all goals and provides substantial contribution to Hackathon. |
| | 5 | Solution meets all goals outlined in the Hackathon and provides additional, unique, useful capabilities that meet the overall goals of the Hackathon. Incorporates U.S. Web Design Systems standards. |

| CRITERIA | Circle One | Score Description |
|---|---|---|
| Creativity and Innovation / 30 percent | 1 | The solution does not build upon the current or new solution in an innovative fashion. |
| | 2 | The solution incorporates a basic level of innovation in the current or new solution. |
| | 3 | The solution incorporates a standard level of innovation in the current or new solution. |
| | 4 | The solution incorporates multiple levels of innovation in the current or new solution. |

| | 5 | The solution provides a highly innovative approach to solve the issues presented and promotes a collaborative environment. |
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| CRITERIA | Circle One | Score Description |
| --- | --- | --- |
| Technical Capabilities  / 20 percent | 1 | The solution is not written in open-source software and is not feasible in the current environment without major delays. The solution does not address the issues presented and cannot integrate with the current solution. |
| | 2 | The solution is written in open-source software but is not feasible in the current environment without major delays. The solution addresses a minimal amount of the issues presented. |
| | 3 | The solution is written in open-source software and is feasible in the current environment with a reasonable amount of delays. The solution addresses some of the issues presented. |
| | 4 | The solution is written in open-source software and is feasible in the current environment with minimal delays. The solution addresses the majority of the issues presented. |
| | 5 | The solution is written in open-source software and is feasible in the current environment with virtually no delays. The solution addresses all of the issues presented. |